

# A Delegation Approach to Persuasion

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## Introduction

- A *monotone persuasion problem* is the Bayesian persuasion problem of Kamenica-Gentzkow (2011) with
  - Interval state space
  - Monotone partitional experiments

## Why Monotone Persuasion?

- Monotone experiments constitute an important subclass of persuasion mechanisms:
  - credit rating of financial institutions
  - consumer rating of services on AirBnB, Tripadvisor, Uber,...
  - hygiene certification of restaurants
  - grade conversion schemes from 100-point to ABC scale
- Two defining features of monotone experiments:  
Determinism and Monotonicity
- Conditions for optimality of monotone experiments:  
Ivanov (2016), Mensch (2016), Dworczak-Martini (2017), Inostroza-Pavan (2017)

## Preview of Results

- We show equivalence of a monotone persuasion problem and a constrained delegation problem
- Why is it interesting?
  - Delegation problem is more intuitive and better understood
  - There are developed techniques how to address and solve delegation problems

## Outline

- Description of monotone persuasion and constrained delegation problems
- Equivalence result
- Sketch of proof
- Illustration of how the existing techniques in delegation can be applied to address the persuasion problem

## A Problem

- Principal (she) and Agent (he)
- Agent must make a decision  $y \in [0, 1]$
- Payoffs depend on the state  $\omega \in [0, 1]$
- No one observes  $\omega$ ; its distribution  $F$  is common knowledge

## Payoffs

- Agent's and Principal's payoffs,  $U(\omega, y)$  and  $V(\omega, y)$ , are twice continuously differentiable

- Agent's payoff function satisfies

$$\frac{\partial}{\partial y}U(\omega, y)\Big|_{y=\omega} = 0, \quad \frac{\partial^2}{\partial y^2}U(\omega, y) < 0, \quad \text{and} \quad \frac{\partial^2}{\partial \omega \partial y}U(\omega, y) > 0.$$

- Distribution of states  $F$  admits a positive density  $f$
- A triple  $(U, V, F)$  is called a *primitive*
- $\mathcal{P}$  is the set of primitives that satisfy the above assumptions

## Monotone Persuasion Problem

- Principal chooses a monotone experiment  $\pi : [0, 1] \rightarrow \mathbb{R}$ , where  $\pi$  is nondecreasing
- W.l.o.g., we focus on **diagonalized** experiments:  
 $\pi(\omega) = \inf\{t : \pi(t) = \pi(\omega)\}$  and  $\pi(1) = 1$
- Denote by  $\Pi^*$  the set of monotone diagonalized experiments
- Given a message  $m$  of an experiment  $\pi$ , Agent chooses

$$y_{\pi}^*(m) \in \arg \max_{y \in [0,1]} \mathbb{E}[U(\omega, y) \mid \pi(\omega) = m]$$

- Principal's problem:

$$\max_{\pi \in \Pi^*} \mathbb{E}[V(\omega, y_{\pi}^*(\pi(\omega)))]$$

## Constrained Delegation Problem

- Principal chooses a compact subset  $X \subset [0, 1]$  of decisions such that  $X$  contains extreme decisions  $\{0, 1\}$
- Denote by  $\mathcal{X}^*$  the set of all such delegation sets
- Agent observes  $\tilde{\omega}$ , and then chooses a decision from  $X$

$$y_X^*(\tilde{\omega}) \in \arg \max_{y \in X} \tilde{U}(\tilde{\omega}, y)$$

- Principal chooses a delegation set  $X \in \mathcal{X}^*$  to maximize her expected payoff

$$\max_{X \in \mathcal{X}^*} \mathbb{E}[\tilde{V}(\tilde{\omega}, y_X^*(\tilde{\omega}))]$$

## Constrained Delegation Problem: An Interpretation

- A contractual relationship between Principal and Agent:  
Agent can always keep the contract unchanged or terminate the contract, but any other alterations must be permitted by Principal

## Main Result

The monotone persuasion problem and the constrained delegation problem are “equivalent.”

## Equivalence

- Consider a one-to-one mapping  $\mu : \Pi^* \rightarrow \mathcal{X}^*$  that maps each experiment  $\pi$  into a unique delegation set  $X = \mu(\pi)$ .

- Primitives  $(U, V, F)$  and  $(\tilde{U}, \tilde{V}, \tilde{F})$  are equivalent under  $\mu$ ,

$$(U, V, F) \sim_{\mu} (\tilde{U}, \tilde{V}, \tilde{F}),$$

if, for all  $\pi \in \Pi^*$ ,

$$\mathbb{E}_F [V(\omega, y_{\pi}^*(\omega))] = \mathbb{E}_{\tilde{F}} [\tilde{V}(\tilde{\omega}, y_{\mu(\pi)}^*(\tilde{\omega}))].$$

## Equivalence

**Theorem:** Let

$$\mu(\pi) = \pi([0, 1]).$$

Consider any primitives  $(U, V, F) \in \mathcal{P}$  and  $(\tilde{U}, \tilde{V}, \tilde{F}) \in \mathcal{P}$ .

If, for all  $(\omega, \tilde{\omega}) \in [0, 1]^2$ ,

$$U'_2(\omega, \tilde{\omega})f(\omega) = -\tilde{U}'_2(\tilde{\omega}, \omega)\tilde{f}(\tilde{\omega}),$$

$$V'_2(\omega, \tilde{\omega})f(\omega) = -\tilde{V}'_2(\tilde{\omega}, \omega)\tilde{f}(\tilde{\omega}),$$

$$V(\omega, 0) = \tilde{V}(\omega, 1),$$

then  $(U, V, F) \sim_{\mu} (\tilde{U}, \tilde{V}, \tilde{F})$ .

## Monotone Persuasion with a Privately Informed Agent

- Agent has private type  $\tilde{\omega} \in [0, 1]$
- There is an unobserved state  $\omega \in [0, 1]$
- Principal chooses a monotone experiment  $\pi \in \Pi^*$
- State  $\omega$  realizes; Agent receives message  $m = \pi(\omega)$
- Agent decides between actions  $a = 1$  and  $a = 0$

## Assumptions

- Principal and Agent's payoffs are  $v(\omega, \tilde{\omega})$  and  $u(\omega, \tilde{\omega})$  if  $a = 1$  and zero if  $a = 0$

- We assume that

$$\frac{\partial}{\partial \tilde{\omega}} u(\omega, \tilde{\omega}) < 0 \quad \text{and} \quad \frac{\partial}{\partial \omega} u(\omega, \tilde{\omega}) > 0$$

and

$$u(\omega, \omega) = 0 \quad \text{for all } \omega \in [0, 1]$$

- $\omega$  and  $\tilde{\omega}$  are independently distributed, with distributions  $F$  and  $\tilde{F}$  that admit positive densities  $f$  and  $\tilde{f}$

## Equivalence to Monotone Persuasion

- Change the order:
  - Agent observes message  $m = \pi(\omega)$
  - Agent makes decision
  - Agent learns type  $\tilde{\omega}$
- Decision is a threshold type  $y$ , so  $a = 1$  iff  $\tilde{\omega} \leq y$
- Agent's payoff (before learning the type) is

$$\mathbb{E}_{\tilde{F}}[u(\omega, \tilde{\omega}) \cdot \mathbf{1}_{\{\tilde{\omega} \leq y\}}] = \int_0^y u(\omega, \tilde{\omega}) d\tilde{F}(\tilde{\omega}) =: U(\omega, y)$$

Principal's payoff is

$$\mathbb{E}_{\tilde{F}}[v(\omega, \tilde{\omega}) \cdot \mathbf{1}_{\{\tilde{\omega} \leq y\}}] = \int_0^y v(\omega, \tilde{\omega}) d\tilde{F}(\tilde{\omega}) =: V(\omega, y)$$

The problem  $(U, V, F)$  is a monotone persuasion problem.

## Monotone Experiments as Menus of Cutoff Experiments

- A monotone experiment  $\pi$  can be described as a set

$$X = \pi([0, 1])$$

- $X$  consists of the intervals where  $\pi$  continuously increases, the discontinuity points of  $\pi$ , and the endpoints 0 and 1.
- Principal offers a menu  $X \in \mathcal{X}^*$  of cutoff experiments
- Agent chooses a cutoff  $x \in X$  and is informed whether  $\omega \geq x$  or  $\omega < x$ .
- *Key observation:* Agent of type  $\tilde{\omega}$  is indifferent between observing a preferred cutoff  $x_X^*(\tilde{\omega})$  or observing experiment  $\pi$

## Agent's Decision

- W.l.o.g., for a given  $x \in X$ , Agent chooses  $a^*(x, \omega) = \mathbf{1}_{\{\omega \geq x\}}$
- The decision of Agent boils down to a choice of  $x \in X$

$$x_X^*(\tilde{\omega}) \in \arg \max_{x \in X} \mathbb{E}_{\omega} \left[ u(\omega, \tilde{\omega}) \cdot \mathbf{1}_{\{\omega \geq x\}} \right]$$

- Principal chooses  $X \in \mathcal{X}^*$  to maximize

$$\max_{X \in \mathcal{X}^*} \mathbb{E}_{\tilde{F}} \left[ \mathbb{E}_{\omega} \left[ v(\omega, \tilde{\omega}) \cdot \mathbf{1}_{\{\omega \geq x_X^*(\tilde{\omega})\}} \right] \right]$$

## Equivalence to Constrained Delegation

- For a given  $X \in \mathcal{X}^*$ , and a given cutoff  $x \in X$ , Agent obtains

$$\mathbb{E}_\omega \left[ u(\omega, \tilde{\omega}) \cdot \mathbf{1}_{\{\omega \geq x\}} \right] = \int_x^1 u(\omega, \tilde{\omega}) dF(\omega) := \tilde{U}(\tilde{\omega}, x).$$

- Principal obtains

$$\mathbb{E}_\omega \left[ v(\omega, \tilde{\omega}) \cdot \mathbf{1}_{\{\omega \geq x\}} \right] = \int_x^1 v(\omega, \tilde{\omega}) dF(\omega) := \tilde{V}(\tilde{\omega}, x).$$

The problem  $(\tilde{U}, \tilde{V}, \tilde{F})$  is a constrained delegation problem.

## Equivalence: Summary

- The mapping  $\mu$  between experiments and delegations sets

$$\mu(\pi) = \pi([0, 1])$$

- $(U, V, F) \sim_{\mu} (\tilde{U}, \tilde{V}, \tilde{F})$  if

$$\frac{\partial}{\partial \tilde{\omega}} U(\omega, \tilde{\omega}) \cdot f(\omega) = -\frac{\partial}{\partial \omega} \tilde{U}(\tilde{\omega}, \omega) \cdot \tilde{f}(\omega)$$

and

$$\frac{\partial}{\partial \tilde{\omega}} V(\omega, \tilde{\omega}) \cdot f(\omega) = -\frac{\partial}{\partial \omega} \tilde{V}(\tilde{\omega}, \omega) \cdot \tilde{f}(\omega)$$

for all  $(\omega, \tilde{\omega}) \in [0, 1]^2$ , with the initial condition

$$V(\omega, 0) = \tilde{V}(\omega, 1) = 0.$$

## Linear Persuasion Problem

- If Principal's payoff depends only on the expected state as in Gentzkow-Kamenica (2016), then wlog, we can set

$$U(\omega, y) = -(\omega - y)^2 \quad \text{and} \quad V(\omega, y) = V(y).$$

- For such  $(U, V, F)$ , we can construct equivalent  $(\tilde{U}, \tilde{V}, \tilde{F})$  that satisfy Amador-Bagwell (2013) assumptions.
- We adapt their techniques to study constrained delegation.

## Linear Persuasion Problem

Consider  $(U, V, F)$  where

$$U'_2(\omega, y) = \alpha(y)\omega + \alpha_0(y),$$

$$V'_2(\omega, y) = c\gamma(y)\omega + \gamma_0(y),$$

such that  $U''_{22} < 0$ ,  $U''_{12} > 0$ , and  $U'_2(\omega, \omega) = 0$ .

Further, assume

$$\gamma(y) > 0 \quad \text{and} \quad c \geq 0.$$

Finally, w.l.o.g., we assume that  $F$  is uniform.

## Separable constrained delegation.

Consider  $(\tilde{U}, \tilde{V}, \tilde{F})$  where

$$\tilde{U}'_2(\tilde{\omega}, y) = D(\tilde{\omega}) - \beta(y)$$

$$\tilde{V}'_2(\tilde{\omega}, y) = C(\tilde{\omega}) - A\beta(y),$$

such that

$$\tilde{U}''_{22} < 0, \tilde{U}''_{12} > 0, \text{ and } \tilde{U}'_2(\tilde{\omega}, \tilde{\omega}) = 0.$$

(The problem of Amador and Bagwell, ECMA 2013)

## Characterization of Interval Disclosure

Denote  $\tilde{V}(\tilde{\omega}) := \tilde{V}(\tilde{\omega}, \tilde{\omega})$ .

Denote  $m_L = \mathbb{E}[\tilde{\omega} | \tilde{\omega} \leq \tilde{\omega}_L]$  and  $m_H = \mathbb{E}[\tilde{\omega} | \tilde{\omega} > \tilde{\omega}_H]$

**Proposition** An optimal monotone experiment is interval disclosure with cutoffs  $\tilde{\omega}_L < \tilde{\omega}_H$  iff

$\tilde{V}(\tilde{\omega})$  is convex for all  $\tilde{\omega} \in (\tilde{\omega}_L, \tilde{\omega}_H)$

$\tilde{V}(\tilde{\omega}) \leq \tilde{V}(m_L) + \tilde{V}'(m_L)(\tilde{\omega} - m_L)$  for all  $\tilde{\omega} \in [0, \tilde{\omega}_L]$  w/eqty at  $\tilde{\omega}_L$

$\tilde{V}(\tilde{\omega}) \leq V(m_H) + V'(m_H)(\tilde{\omega} - m_H)$  for all  $\tilde{\omega} \in [\tilde{\omega}_H, 1]$  w/eqty at  $\tilde{\omega}_H$

- Can Principal do better with non-monotone experiments under these conditions? — No

## Conclusion

- The monotone persuasion problem is equivalent to the constrained delegation problem
- Both are equivalent to a monotone persuasion problem with an informed Agent who chooses between two actions
- Known techniques for the delegation problem can be adapted and applied to solve the monotone persuasion problem

THANK YOU!